

# SUBTERRANEAN ASSAULT

## ENHANCEMENTS

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### Vanguard Intellect

**15 pts**

Tyranids model with the Deep Strike ability only. The bearer's unit can be set up using the Deep Strike ability in the Reinforcements step of your first, second or third Movement phase, regardless of any mission rules.

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### Trygon Prime

**20 pts**

Trygon model only. The bearer gains the Synapse keyword. Improve the Strength and Weapon Skill characteristics of melee weapons equipped by the bearer by 1.

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### Synaptic Synergy

**15 pts**

Tyranids model only. Once per battle, you can target the bearer's unit with the Rapid Ingress stratagem for OCP, and can do so even if you have already targeted a different unit with that Stratagem this phase.

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### Tremor Senses

**20 pts**

Tyranids model only. After both players have deployed their armies, select up to three friendly Tyranids units from your army and redeploy them. When doing so, you can set those units up in Strategic Reserves, regardless of how many units are already in Strategic Reserves.

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## DETACHMENT-REGEL

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Mawloc and Trygon units from your army have the Burrower keyword.

In the Muster Armies step, you can select up to 2 Trygon models from your army. The selected units gain the Character keyword.

Designer's Note: \*This means that the selected models can be given Enhancements and one of them can be selected as your Warlord.\*